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#### authenticated data structures

B. Palazzi contributed to early versions of these slides. All mistakes are mine.

#### Authenticated Data Structure (ADS)

- an ADS is a data structure that is "easy" to check for integrity, even for parts of it
- basics
  - collects elements
  - associates a cryptographic hash h with its content
    - *h* is called root hash or basis
    - value of  $h \leftrightarrow$  content of the ADS
- integrity verification
  - queries: come with a proof that can be checked against h
  - updates: update h

## typical use cases

- by using an ADS, a client can detect small tampering in large data set, efficiently
- typical applications
  - -legal
    - "legal" proof of correctness or tampering of storage
    - service level agreement verification
  - backup check
  - cloud
  - cryptocurrencies

## cloud storage example

- cloud based storage
  - virtually unlimited, cheap, untrusted
- local storage
  - limited, expensive, trusted
  - e.g. IoT device, mobile, your PC
- store a large dataset on the cloud and just h locally
- equip the dataset with an ADS
  - query results, with their proof, are checked against trusted h
  - updates change remote dataset, remote ADS and local  $\boldsymbol{h}$

## (some) ADS quality metrics

- as for regular data structures
  - time complexity for queries
  - time complexity for updates
  - space overhead
- plus...
  - time complexity for proof construction
  - time complexity for proof check
  - space complexity for proof

#### a very simple ADS: authenticated list

- a linked list plus...
- ... each element contain a field h
   h = hash( info | prev.h )



 each h is a crypt. hash of current info and all previous info

## authenticated list: (in)efficiency

- append an element O(1)
- update of info of a generic element O(n)
  - -n is the number of elements
  - this is not O(1), all following hashes should be updated!
- query *O*(*n*)
- proof space O(n), time O(n)
  - it is made of previous h and all subsequent info
- closely related with Bitcoin blockchain

   where append is the most important operation

## other ADSes

- Merkle Hash Tree (MHT)
   a.k.a Merkle Tree or Hash Tree
- authenticated skip list
- static or dynamic
  - e.g. for backup check a static data structure is ok
  - MHT are mostly used in their static flavor
- deterministic or randomized
   skip list are typically randomized

## MHT: how does it work

- a (balanced binary) tree
- each node v contains a hash of the data associated with leaves of the subtree rooted at v



## MHT: query verification

- proof for  $m_i$ :
  - consider the path p from  $m_i$  to root (excluded)
  - the proof is made of "steps", one for each node v of p
  - each step is a pair
    - label Left or Right depending on how parent of v is entered
    - (hash in the) sibling of v
- example: *m*<sub>2</sub>
  - $-p = v_{2,1} v_{1,0}$ -proof



## MHT: query verification

- suppose that verifier has a trusted version of the root hash: tRH
- procedure for integrity check
  - from proof re-compute RH, in the example RH =  $h(h(v_{2,0} | h(m_2)) | v_{1,1})$
  - compare RH == tRH



## MHT: query verification semantic

 client is sure that the data of the reply comes from the dataset associated with the trusted version of the root hash

## MHT: query verification

- correctness (no false positives)
   client reconstructs part of the MHT
- security (no false negatives)
  - -i.e., tampering of data or MHT, but same RH
  - means that attacker has found a collision for the cryptographic hash

## MHT: efficiency

- for a balanced MHT creating and checking a proof is efficient
- length of the proof is O(log n)
  - n: size of the stored data

### MHT: query verification (for empty result)

 proving absence is equivalent to proving two elements are consecutive

- for ordered sets

- consider proofs for m and m' (m < m')</li>
- *m* and *m*' are consecutive iff the label sequences of their proofs satisfy the following system of regular expressions
  - labels of proof of m = xLzlabels of proof of m' = yRz $x = R^*$ 
    - y = **L**\*

 for perfectly balanced trees |x|=|y|, z possibly empty

## MHT: query verification (for empty result)

- check:
  - isolate common part in the two poofs (z)
  - check label sequences for the non common part of the paths (should be R\*L and L\*R)
- example: prove that  $m_2 m_3$  are consecutive
  - common path empty
    - just the root is common
  - $\begin{array}{c} \text{ proof for } m_2 \\ \text{RL} \end{array}$
  - $-\operatorname{proof}_{LR}$  for  $m_3$



#### MHT: query verification (for empty result)

correctness and security derive from...

- correctness and security of proofs of m and m'
- correspondence between structure of the tree and the regular expressions

## MHT: update

- we have to update *m* to a new version *m*'
  - root hash will change as well as several internal hashes
- procedure on the trusted side (e.g. client)
  - get proof p for m and check it
  - compute the new hashes of the path to the root following *p* substituting *m*' in place of *m*
  - the lastly computed hash is the new trusted root hash
- procedure on the untrusted side (e.g. server)
  - update the hashes of the path to the root substituting m' in place of m

### MHT: update

• example: update  $m_2$  to a new version  $m_2'$ 



O(log n) time for balanced trees

# an ADS use case: check for malicious cloud server

- client stores root hash locally
- ADS can be stored in cloud
- ADS can be applied to regular cloud storage
  - i.e., storage might not know about ADS
  - ADS should be properly represented in the storage



#### ADS authenticated query protocol



# ADS authenticated update protocol



## security remarks

- tampering with the ADS cannot lead to undetected data tampering
- if an ADS is lost, it could be re-created from data
- caveat: usually root hash depends not only by data but also from ADS internal structure (e.g. tree balancing)